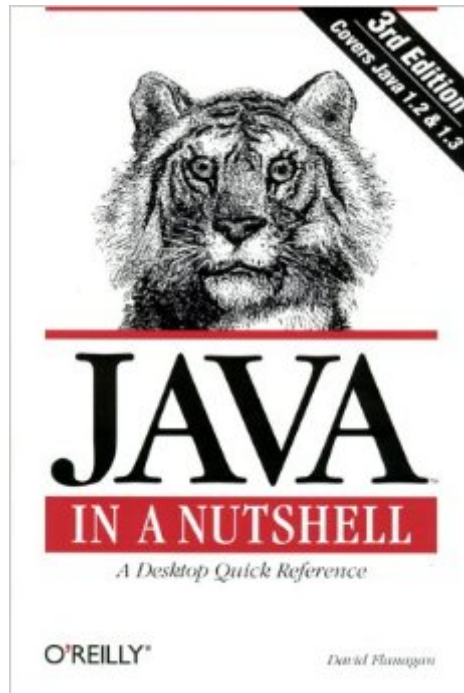The book was found

Java In A Nutshell : A Desktop Quick Reference (Java Series) (3rd Edition)

Synopsis

This bestselling quick reference contains an accelerated introduction to the Java language and its key APIs, so seasoned programmers can start writing Java code right away. The third edition of Java in a Nutshell covers Java 1.2 and Java 1.3 beta and includes:A description of the syntax of the Java language, written in a tight, concise style, that can serve as both a fast-paced tutorial and a language reference.An explanation of the object-oriented features of Java that does not assume any prior object-oriented programming experience.An overview of the essential Java APIs that shows how to perform common tasks, such as string manipulation, input/output, and thread handling, with the classes and interfaces that comprise the Java 2 platform.Documentation for the Java development tools shipped with Sun's Java SDK.This book also includes O'Reilly's classic-style, quick-reference material for all of the classes in the essential Java packages, including java.lang, java.io, java.beansjava.math, java.net, java.security,java.text, java.util, and javax.crypto. This reference material covers all of the new classes in Java 1.2 and 1.3. Once you've learned Java, you'll keep this book next to your keyboard for handy reference while you program.This book is part of the two-volume set of quick references that every Java programmer needs. It is an essential companion to Java Foundation Classes in a Nutshell, which covers the graphics and graphical user interface APIs in the Java 2 platform, including Swing, AWT, and Java 2D. A third volume, Java Enterprise in a Nutshell, focuses on the Java Enterprise APIs and is of interest to programmers working on server-side or enterprise Java applications. --This text refers to an out of print or unavailable edition of this title.

Book Information

Paperback: 648 pages

ISBN-10: 1565924878

ASIN: B00006AVRY

Product Dimensions: 8.9 x 6 x 1.4 inches

Shipping Weight: 1.9 pounds

Average Customer Review: 4.1 out of 5 ststarsÂ Â See all reviewsÂ (104 customer reviews)

Best Sellers Rank: #5,997,323 in Books (See Top 100 in Books)   #96 inÂ Books > Computers & Technology > Programming > Languages & Tools > Java > Reference   #129011 inÂ Books > Deals in Books   #1069954 inÂ Books > Reference

Customer Reviews

JAVA IN A NUTSHELL (THIRD EDITION) is one of those computer science books that I had always

been told was excellent. Professors, friends and co-workers all recommended it to me so many times that I eventually bought it soon after I began programming in Java. Having used this book as a reference on numerous occasions, I must say that it doesn't quite live up to its hallowed reputation, although it does have a number of positive points in its favour.The opening few chapters of the book are really good at setting the stage for the beginning Java programmer. While it probably isn't simple enough for someone who is a complete newcomer to the language, it is excellent for people who already know a little bit and require more information. The sections on Java syntax are quite thorough and understandable. The Object Oriented Programming portions are readable and informative, without bogging the reader down with endless detail. The background information on Java (the structure, the way methods/variables work, the flow of programs, etc) is all handled brilliantly. Part One of this book is definitely something you'll want to treasure.Part Two, the bulk of the book (Chapters 9 though 29, and covering a staggering three hundred, seventy-six out of six hundred, forty-eight pages), is devoted to what is referred to as the "API Quick Reference". It's the self-proclaimed "real heart" of the text. Unfortunately, this is the portion where the book really falls flat. What David Flanagan has done is to go through the most common Java packages/classes/APIs and cut them down to a bare listing of all their methods, exceptions, hierarchies, etc. While this covers a broad amount of information, it does not cover it deeply at all.

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